



ASLT League Season 10

LOCATION: 11525 Sorrento Valley Road, Suite A, San Diego, CA 92121

TOURNAMENT COMMITTEE:

John Alto, Club Manager | (858) 345-0819 | johnalto.sd@gmail.com

Robert Chen, League Director | (858) 353-8466 | rschenmail@gmail.com

Steven Chen, League Support & Club Umpire

ELIGIBILITY: Open to all current USATT and ASLT members. Non-ASLT members may purchase a membership pass from the control desk—look for Coach John. ASLT memberships are processed in person only. Seeding will use current league ratings at the time of the draw. The minimum rating is set at 500 league or tournament rating. The maximum capacity for each week is 52.

OFFICIAL EQUIPMENT: The tournament occupies two rooms (red vinyl sports flooring on all courts) and will use TWELVE (12) Butterfly 25 Tables, Nittaku 3-Star Premium balls (white, 40+).

SCHEDULE: The Front-Room and Back-Room are both occupied for the League. The club is open for warm-up as early as 6:00 pm. Please check in upon arrival. Matches for the league start at 7:30 pm. Warm-up is first come, first serve.

Date & Time: Friday 7:30 pm

Week 1: February 7

Week 2: February 14

Week 3: February 21

Week 4: February 28

Week 5: March 7

Week 6: March 14 + Membership Appreciation Night

*Please note: players who join the league are **not committed** to playing all 6 weeks even if a season pass is purchased. Players can also join at any week of the season.*

MEMBERSHIP APPRECIATION NIGHT: Hosted on the final week of the league at 10 pm after the final week of league matches are finished. Here, we distribute the final points and award season winners. Food and drinks will be provided for all. Members are welcome to bring food and drink as well.

HOW TO ENTER: Players can enter in person or online via Omnipong.com. We create groups 12 hours before the start date, so please register at least a day before each league. We will only confirm entries with payment. You can view the complete player list on Omnipong.



If you register on Omnipong and do not show up without notifying the tournament committee, you will be suspended from the league for the next week.

ENTRY FEE: Players must be a USATT member to participate. We can create one for you on league day if you do not have an official USATT membership. You can also visit and create an account [here](#).

LEAGUE PRICE:

Season Pass: \$35 (access to all 6 weeks)

- Non-committal. Players who hold season passes are not required to show up each week. Please inform the tournament committee of the days you cannot show up.

Day Pass: \$10

MEMBERSHIP PRICE:

USATT Basic Membership: \$25 per year

ASLT Membership: \$40 per month

HOW DOES IT WORK?

Each week, players are organized into groups of four to five participants according to their current ratings. The top four or five rated players form the first group, the next five form the second group, and this pattern continues accordingly.

Winners from the previous week's groups are promoted to a higher group than their rating would typically place them. Additionally, if a player finishes second in their group and their league rating is within 60 points of the 'C' player in the next higher group, they may also be moved up in the following week.

The grouping process begins by updating each player's rating for the current week. After this update, adjustments are made to promote the first-place winners and potentially the second-place finishers from the previous week.

Everyone within the group plays with each other, with no single elimination.

All matches will count towards your USATT league rating. You must play all the matches in your group. If you default your match, you will still lose rating points for that match.

Estimate ratings are given to unranked/new league players by league officials. Your league rating will be set to your tournament rating if you have one already. Remember that league ratings are typically lower than tournament ratings since players tend to improve faster than their league ratings can keep up.

All matches are 11-point games, best 3 out of 5 games. Pre-match warm-up time is limited to 2 minutes. Players must check in with the league committee 15 minutes before starting time.

This is an official USATT event. Therefore, all USATT rules shall be enforced, including legal services, coaching, breaks in between points and sets, etc.



All league committee decisions are final.